Anti Theft Vehicle System Using Arduino

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Abstract:-

In our daily life we all are most dependent on the vehicle to travel to any place due to that the productivity of the vehicles have increased at the same time the theft of the vehicles have been also increased. Due to that it had become a severe problem for the owners to protect their vehicle. To overcome the problem, the technology in real time also need to be developed, an Anti theft vehicle system is developed which is both user friendly and cost effective, this system uses the Arduino which acts as controller and the ignition of the vehicle is turned off with the help of the Arduino. The owner uses his own mobile to send the instruction to Arduino through the GSM module and he receives the location of the vehicle with the help of GPS module in the form of string i.e. the latitude and longitude values of the exact location of the vehicle.

1. Introduction:

According to the vehicle theft census, the theft of the vehicle has been increased in India. Due to that the technology to avoid theft of the vehicle should be developed. Arduino based real time vehicle theft system has been developed to prevent the theft of the vehicle. The vehicle owner uses subscriber identity module (SIM) inserted within his mobilephone to send message to GSM modem and GPS modem which is part of the vehicle theft prevention system that is inserted inside the vehicle.

The main purpose of this project is to prevent vehicle theft. This functionality is achieved by detecting vehicle status in theft mode and by sending an SMS which is generated automatically. This SMS is then sent to the owner of the vehicle. The owner can then send back the SMS in order to disable the ignition of the vehicle. Thus in this way crimes can be reduced to a great extent as vehicles today are being stolen in large number. Hence, vehicles today require high security which can be achieved with the help of this application. How the system works is when a person tries to steal the vehicle, the microcontroller is interrupted and the command is sent to the GSM modem to send SMS. On the receipt of the message, the owner sends back the SMS to the GSM modem. This is done in order to stop the engine. This GSM modem is interfaced to the Arduino. This Arduino on the receipt of the message uses a mechanism that helps to stop the engine. Motor is being used in this project in order to indicate vehicle ON/OFF state. In this project we are using a GPS system that helps to find out the exact position of the vehicle with the help of its latitude and longitude which then can be sent to the owner of the vehicle via SMS. This data can be then entered by the owner on Google map to find out the exact location of the vehicle.

2. Literature review:
GPS modem is used only to trace the location of the vehicle i.e. latitude and longitude values of the exact location of the vehicle but we cannot control the vehicle ,where as GSM modem is used oly for controlling of the vehicle but we cannot trace the location of the vehicle. some researchers uses both GSM and GPS modem to trace location and to control the vehicle.

[1]M. Uday Kumar Naidu and Dr .K. Prahlad Rao both together develop an theft detection and control system of a vehicle using GSM .which is used to turn off the Ignition of the vehicle by switching off the spark plug and fuel supply of the vehicle with the help of the relay switch.[2] Kaushik et developed an anti Burgular vehicle system , in his system the Thumb impression of authorized person is used to start the vehicle , the authorized person thumb impression is stored in the database of the system , the vehicle starts only if the thumb impression matches which is already present in the database , if anyone tries to access the vehicle the fuel tank of the vehicle will be emptied through the relay Bolt fitted to the Tank.[3] S Pethakar uses GSM and GPS and RFID security system for the vehicles, this system is designed in such a way that the owner must use the RFID card in which the identification numbers are already preloaded in the database of the system . if the number does not matches then the location of the vehicle is sent to the owner automatically with the help of GSM and GPS .after that the owner send back to the system such that the doors of the vehicle is looked .[3] Nagraja et al used GSM system ,microcontroller ,and relay switch for the ignition system ,if the theft is detected then the microcontroller sends the message to the owner through GSM ,if the owner reply’s back then the switch is activated and the ignition of vehicle is turned off.

3. Hardware Description

3.1 Arduino Uno

Arduino is an open-source electronics platform based on easy-to-use hardware and software. Arduino has been used in thousands of different projects and applications. The Arduino software is easy-to-use for beginners yet flexible enough for advanced users. Arduino also simplifies the process of working with microcontrollers.

![Arduino Uno R3](image)

**Fig1: Arduino Uno R3**

The Arduino Uno R3 is a microcontroller board based on a removable, dual-inline-package ATmega328 AVR microcontroller. It has 20 digital input/output pins. Programs can be loaded on to it from the easy-to-use Arduino computer program. The Arduino has an
extensive support community, which makes it a very easy way to get started working with embedded electronics. The R3 is the third, and latest, revision of the Arduino Uno.

The R3 consists of power pins of 5V—3.3V, power doesn’t draw more than the few milliamps, it also consists TX and RX pins which are used for sending and receiving data serially, it also consists of 6 analog input pins, these used to measure continuous voltages anywhere from 0-5V, the above information of the Arduino Uno R3 is tabulated below. Specifications are as follows:

- Microcontroller: Atmega328
- Operating Voltage: 5V
- Digital I/O Pins: 14 (6 provide PWM output)
- Analog Pins: 6
- Flash memory: 32 Kb, 0.5 Kb is used for boot loader
- SRAM: 2 Kb
- Clock Speed: 16MHZ
- EEPROM: 1 KB

3.2 Atmega 328P

![Atmega328P microcontroller](image)

**Fig2: Atmega328P microcontroller**

Atmega328P is high performance, low power controller from Microchip. Atmega328P is an 8-bit microcontroller based on AVR RISC architecture. It is the most popular of all controllers as it is used in ARDUINO boards.

**Table1: Atmega328P Microcontroller Features**

<table>
<thead>
<tr>
<th>Microcontroller</th>
<th>ATmega328P</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operating Voltage</td>
<td>5V</td>
</tr>
<tr>
<td>Input Voltage (recommended)</td>
<td>7-12V</td>
</tr>
<tr>
<td>Input Voltage (limit)</td>
<td>6-20V</td>
</tr>
<tr>
<td>Digital I/O Pins</td>
<td>14 (of which 6 provide PWM output)</td>
</tr>
<tr>
<td>PWM Digital I/O Pins</td>
<td>6</td>
</tr>
<tr>
<td>Analog Input Pins</td>
<td>6</td>
</tr>
<tr>
<td>DC Current per I/O Pin</td>
<td>20 mA</td>
</tr>
<tr>
<td>DC Current for 3.3V Pin</td>
<td>50 mA</td>
</tr>
</tbody>
</table>
GSM (Global System for Mobile communications) is the technology that underpins most of the world's mobile phone networks. The GSM platform is a hugely successful wireless technology and an unprecedented story of global achievement and cooperation. GSM has become the world's fastest growing communications technology of all time and the leading global mobile standard, spanning 218 countries. GSM is an open, digital cellular technology used for transmitting mobile voice and data services. GSM operates in the 900MHz and 1.8GHz bands GSM supports data transfer speeds of up to 9.6 kbps, allowing the transmission of basic data services such as SMS.

3.4 GPS Module

GPS (Global Positioning System) technology is used to find the location of any object or vehicle to monitor a child continuously using satellite signals. Three satellite signals are...
necessary to locate the receiver in 3D space and fourth satellite is used for time accuracy. GPS will give the information of parameters like longitude, latitude and attitude. With the help of these parameters one can easily locate the position of any object. In this GPS technology, the communication takes place between GPS transceiver and GPS satellite.

### 3.5 Liquid Crystal Display (LCD):

Liquid crystal display type of display used in digital watches and many portable computers.

![Liquid crystal display](image)

**Fig5: Liquid crystal display**

LCD displays utilize two sheets of polarizing material with a liquid crystal solution between them. An electric current passed through the liquid causes the crystals to align so that light cannot pass through them. Each crystal, therefore, is like a shutter, either allowing light to pass through or blocking the light.

The liquid crystals can be manipulated through an applied electric voltage so that light is allowed to pass or is blocked. By carefully controlling where and what wavelength (color) of light is allowed to pass, the LCD monitor is able to display images. A back light provides LCD monitor’s brightness.

Other advances have allowed LCD’s to greatly reduce liquid crystal cell response times. Response time is basically the amount of time it takes for a pixel to “change colors”. In reality response time is the amount of time it takes a liquid crystal cell to go from being active to inactive. Here the LCD is used at both the Transmitter as well as the receiver side. The input which we give to the microcontroller is displayed on the LCD of the transmitter side and the message sent is received at the receiver side which displays at the receiver end of the LCD and the corresponding operation is performed.

They make complicated equipment easier to operate. LCDs come in many shapes and sizes but the most common is the 16 character x 4 line display with no backlight. It requires only 11 connections – eight bits for data (which can be reduced to four if necessary) and three control lines (we have only used two here). It runs off a 5V DC supply and only needs about
1mA of current. The display contrast can be varied by changing the voltage into pin 3 of the display.

Table 2: Pin description of LCD:

<table>
<thead>
<tr>
<th>Pins</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Ground</td>
</tr>
<tr>
<td>2</td>
<td>Vcc</td>
</tr>
<tr>
<td>3</td>
<td>Contrast Voltage</td>
</tr>
<tr>
<td>4</td>
<td>R/S' Instruction/Register Select</td>
</tr>
<tr>
<td>5</td>
<td>R/W' Read/Write LCD Registers</td>
</tr>
<tr>
<td>6</td>
<td>E' Clock</td>
</tr>
<tr>
<td>7 - 14</td>
<td>Data I/O Pins</td>
</tr>
</tbody>
</table>

3.6 DC Motor.

DC motors are configured in many types and sizes, including brush less, servo, and gear motor types. A motor consists of a rotor and a permanent magnetic field stator. The magnetic field is maintained using either permanent magnets or electromagnetic windings. DC motors are most commonly used in variable speed and torque. Motion and controls cover a wide range of components that in some way are used to generate and/or control motion. Areas within this category include bearings and bushings, clutches and brakes, controls and drives, drive components, encoders and resolves, Integrated motion control, limit switches, linear actuators, linear and rotary motion components, linear position sensing, motors (both AC and DC motors), orientation position sensing, pneumatics and pneumatic components, positioning stages, slides and guides, power transmission (mechanical), seals, slip rings, solenoids, springs. Motors are the devices that provide the actual speed and torque in a drive system. This family includes AC motor types (single and multiphase motors, universal, servo motors,
induction, synchronous, and gear motor) and DC motors (brush less, servo motor, and gear motor) as well as linear, stepper and air motors, and motor contactors and starters.

In any electric motor, operation is based on simple electromagnetism. A current-carrying conductor generates a magnetic field; when this is then placed in an external magnetic field, it will experience a force proportional to the current in the conductor, and to the strength of the external magnetic field. As you are well aware of from playing with magnets as a kid, opposite (North and South) polarities attract, while like polarities (North and North, South and South) repel. The internal configuration of a DC motor is designed to harness the magnetic interaction between a current-carrying conductor and an external magnetic field to generate rotational motion.

3.7 Power Supply

- In this project we used 9volts transformer for continuous power supply. we are using this means to continuous power. If I use a battery sometimes the total current loss occurs so that we are using A.C Transformer. A.C transformer gives b the input to Bridge Rectifier. Bridge Rectifier converts A.C to D.C. After that we are using one filter capacitor 1000uf/25v electrolytic capacitor.
- We are connecting this capacitor in parallel section. The main purpose of this capacitor is if there is any alternate peaks we need to reduce that peaks. Nothing but a filtering that Repull’s. After that we are using LM7805 Regulator Most digital logic circuits and processors need a 5 volt power supply.
- To use these parts we need to build a regulated 5 volt source. We make a 5 volt power supply, The LM7805 is simple to use. First connect the positive lead of our unregulated DC power supply Input pin, connect the negative lead to the Common pin and then when we turn on the power, we get a 5 volt supply from the Output pin. Here we are using one red color led to indicate the power.
4. Block diagram

![Block Diagram](image)

5. Methodology

We are using the GSM module for sending the coordinates of vehicle on mobile phone via message.

- GPS sends the coordinates continuously in the form of string.
- After reading this string using Arduino extracts the required data from string and then sends it to mobile phone using GSM module via SMS. This information is called latitude and longitude.
- Arduino reads the whole message and extracts the main message and then it is compared with the predefined message in Arduino.
- The circuit is also used to deactivate the ignition of the vehicle i.e in case if the owner comes to know that the vehicle is stolen after receiving the coordinates of the vehicle the owner of the vehicle can send the feedback as SMS to GSM modem, here the GSM modem is interfaced with the Arduino controller to deactivate the ignition of the vehicle which means the engine of the vehicle is stopped based on the command given by the owner.
- In this project DC motor is represented as the engine of the vehicle, to specify ON/OFF condition of the vehicle.
5.1 Circuit diagram

![Circuit Diagram](image)

**Fig8: Circuit Diagram for Safety system**

The anti theft system which is built should be placed in the vehicle to test its function, when ever anyone turns on the key the owner gets the message of the vehicle location if the owner starts the vehicle he can ignore the message if in case someone starts the vehicle without knowing for the owner then he can send the message from his mobile through GSM module to the Arduino to get the location of the vehicle and he receives the location of the vehicle from the GPS in the form of the string, he receives the latitude and longitude values of the exact location of the vehicle after that the owner can send the message as STOP to the system through gsm which in turn receives that message by Arduino and executes the command and turns of the Ignition of the vehicle after the command gets executed the owner again receives the location of the vehicle, so that the owner can track the location of the vehicle were ever the car is stopped once the car is stopped no one can start the vehicle until the owner passes the command from his own mobile to the system.

In real time the ignition of the vehicle is turned off but in this project we are using the dc motor which we can control it by turning ON and OFF with the help of Arduino, we can observe the latitude and longitude values of the particular location of the vehicle in the crystal LCD display.

5.2 Basic Arduino code definitions:

setup( ): A function present in every Arduino sketch. Run once before the loop( ) function. Often used to set pinmode to input or output. The setup( ) function looks like:

```cpp
void setup()
{
  // code goes here
}
```
loop( ): A function present in every single Arduino sketch. This code happens over and over again. The loop( ) is where (almost) everything happens. The one exception to this is setup( ) and variable declaration. ModKit uses another type of loop called “forever( )” which executes over Serial. The loop( ) function looks like:

```cpp
void loop( ) {
    //code goes here
}
```

input: A pin mode that intakes information.

output: A pin mode that sends information.

HIGH: Electrical signal present (5V for Uno). Also ON or True in Boolean logic.

LOW: No electrical signal present (0V). Also OFF or False in Boolean logic.

DigitalRead: Get a HIGH or LOW reading from a pin already declared as an input.

DigitalWrite: Assign a HIGH or LOW value to a pin already declared as an output.

AnalogRead: Get a value between or including 0 (LOW) and 1023 (HIGH). This allows you to get readings from Analog sensors or interfaces that have more than two states.

AnalogWrite: Assign a value between or including 0 (LOW) and 255 (HIGH). This allows you to set output to a PWM value instead of just HIGH or LOW.

PWM: Stands for Pulse-Width Modulation, a method of emulating an Analog signal through a digital pin. A value between or including 0 and 255. Used with AnalogWrite.

### Table3: Arduino Uno pin type definitions

<table>
<thead>
<tr>
<th>Pin Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reset</td>
<td>Resets Arduino sketch on board</td>
</tr>
<tr>
<td>3v3</td>
<td>3.3 volts in and out</td>
</tr>
<tr>
<td>5v</td>
<td>5 volts in and out</td>
</tr>
<tr>
<td>Gnd</td>
<td>Ground</td>
</tr>
<tr>
<td>Vin</td>
<td>Voltage in for sources over 7V (9V - 12V)</td>
</tr>
<tr>
<td>Analog In</td>
<td>Analog inputs, can also be used as Digital</td>
</tr>
<tr>
<td>RX/TX</td>
<td>Serial comm. Receive and Transmit</td>
</tr>
<tr>
<td>Digital</td>
<td>Input or output, HIGH or LOW</td>
</tr>
<tr>
<td>PWM(—)</td>
<td>Digital pins with output option of PWM</td>
</tr>
<tr>
<td>AREF</td>
<td>External reference voltage used for analog</td>
</tr>
</tbody>
</table>

5.3 Commands Used

- `vechsto`: Used to make vehicle engine OFF.
- `Vechtr`: Used to make track the location of vehicle.
on: Used to make vehicle engine ON.

6. Results

If anyone steals the vehicle we can trace the location of the vehicle and we can turn off the ignition of the vehicle and we can find vehicle wherever it is present with respect to its location.

Fig 9: Vehicle tracking and making Engine OFF

Fig 10: Vehicle tracking and keeping Engine ON

7. References